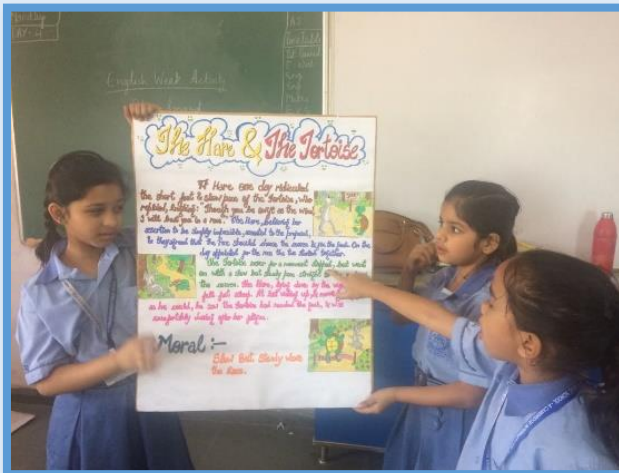


ENGLISH WEEK – PRIMARY (16.04.2018- 26.04.2018)

Learning a language helps us to effectively communicate and understand others. It becomes even better, when we make this learning joyful and interactive.

The use of English is very important among school children. Reading, speaking, listening, writing and grammar in a language are five important skills, students should master. To enhance these skills in students various innovative activities were conducted this year during **English Week from 16th April'18 to 26th April'18.**

CLASS 1 started it with the game, “I SPY”, in which they were made to find out various pictures and objects depicting naming words of persons, places, animals and things, hidden in all the classrooms. This helped them to build their own understanding of the concept and strengthen their knowledge. They also displayed their learnings on a chart through a sticker activity by pasting stickers.



The students of **CLASS 2** dressed up and **dramatized a story** given to them four days before. A check list was provided to the students of the corresponding sections in which different verbs, nouns and adjectives were mentioned. It was a wonderful performance that enthralled the audience.

CLASS 3 students searched for new words in the novel 'Gulliver's Travels' and searched their meanings using dictionary. Using the same words, they created stories and poems enthusiastically and presented the same.



The students of **CLASS 4** engaged themselves into becoming **story tellers** as they started their English week with full zeal. The week began with the refinement of their vocabulary skills where they were given a challenge to frame a story using the words provided to them. Each class prepared their own **story boards** based on the themes provided to each section respectively. The students worked on their story boards throughout the week and came up with some beautiful and creative presentations. They presented their story boards in all the sections.

Our efficient Agarsainians of **CLASS 5** played “**Scrabble Game**” to sharpen their vocabulary. It was a group activity named “**Intertwine Clamber**” where various types of word building games, Bingo 7- Letter words, Strategy Scrabble, Speed scrabble were played in class on Scrabble board which enhanced their thinking skills.

It was a fun- filled educational learning experience for all. There was 100% participation which made the event more successful.

An Inter-Section Competition was organized on 20th April'18 to culminate this activity.

The Results of the week were as follows:

Class	I Position	II Position	III Position
I	100 % Participation		
II	II A	II F	II D
III	100 % Participation		
IV	100 % Participation		
V	V D	V C	V B & V F

This week-long celebration enhanced the linguistic skills and vocabulary of the students, making them aware about the usage of English in a fun and enjoyable way.
